

Player Character Magic Item Tracking List: Use this sheet to keep track of what your Player Characters have in each of the magic item slots. Alternately use it to plan what items the characters could earn across the campaign so that magic items are distributed evenly among the group.

PC Name				
HEAD <i>Headband, hat, helmet</i>				
FACE <i>Lenses, goggles, mask</i>				
THROAT <i>Amulet, brooch, medallion</i>				
SHOULDERS <i>Cloak, cape, mantle</i>				
TORSO <i>Vest, vestment, shirt</i>				
BODY <i>Robe, suit of armor</i>				
WAIST <i>Belt or sash</i>				
ARMS <i>Bracers or bracelets</i>				
HANDS <i>Gloves or gauntlets</i>				
RING 1				
RING 2				
SHIELD				
WEAPON 1				
WEAPON 2				
WEAPON 3				
WEAPON 4				
TOOL				
FEET <i>Boots or shoes</i>				

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